

Flight Control Design Using Backstepping

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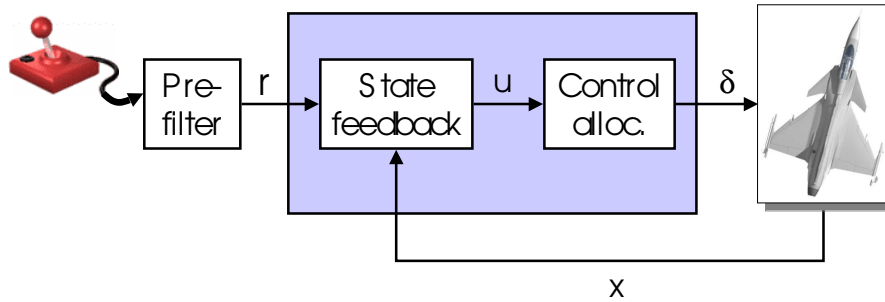
Background

? Can you design a single controller that will give stability and performance throughout the entire flight regime?

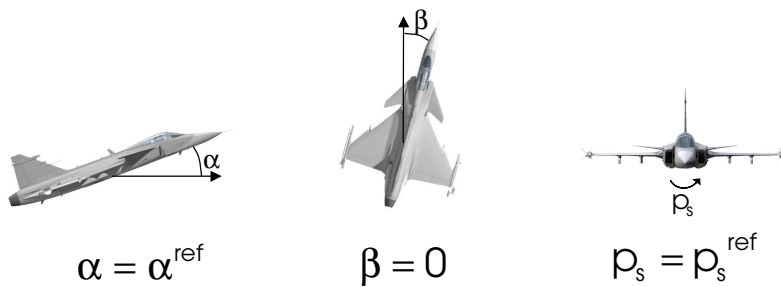
- Avoid tedious gain-scheduling.
- Previous work: feedback linearization.

New: Try backstepping!

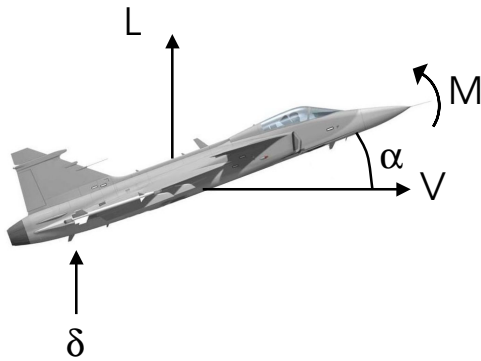
Controller overview



Control objectives

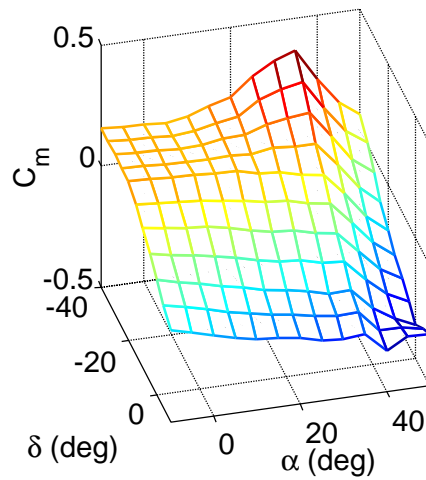
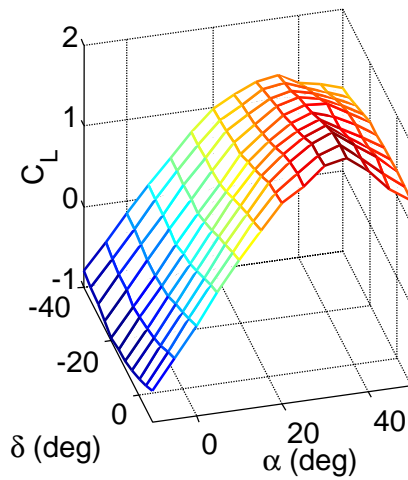


Angle of attack dynamics



$$\dot{\alpha} = -\frac{L(\alpha) - mg}{mV} + q$$
$$\dot{q} = \frac{M(\alpha, q, \delta)}{J}$$

Aerodynamic efforts



Ideas for control design

- Linearize the aircraft dynamics for a set of flight cases (**gain-scheduling**).
- Cancel the nonlinear system behaviour using feedback (**feedback linearization**).
- Refrain from cancelling "harmless" nonlinearities (**backstepping**).

2-stage control design

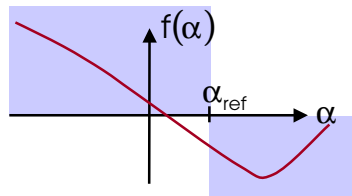
■ Dynamics:

$$\dot{\alpha} = -\frac{L(\alpha) - mg}{mV} + q = f(\alpha) + q$$
$$\dot{q} = \frac{M(\alpha, q, \delta)}{J} = u$$

1. Design $u = k(\alpha, q)$
2. Allocate control surfaces.

Backstepping

- First consider $\dot{\alpha} = f(\alpha) + q$



- Virtual control law:

$$a_{des} = -f(\alpha_{ref}) - k_1(\alpha - \alpha_{ref})$$

Backstepping, contd.

- Create Lyapunov function

$$V = F(\alpha - \alpha_{ref}) + (q - a_{des})^2$$

- Demand

$$\frac{dV}{dt} = -W < 0$$

and solve for u .

Resulting control law

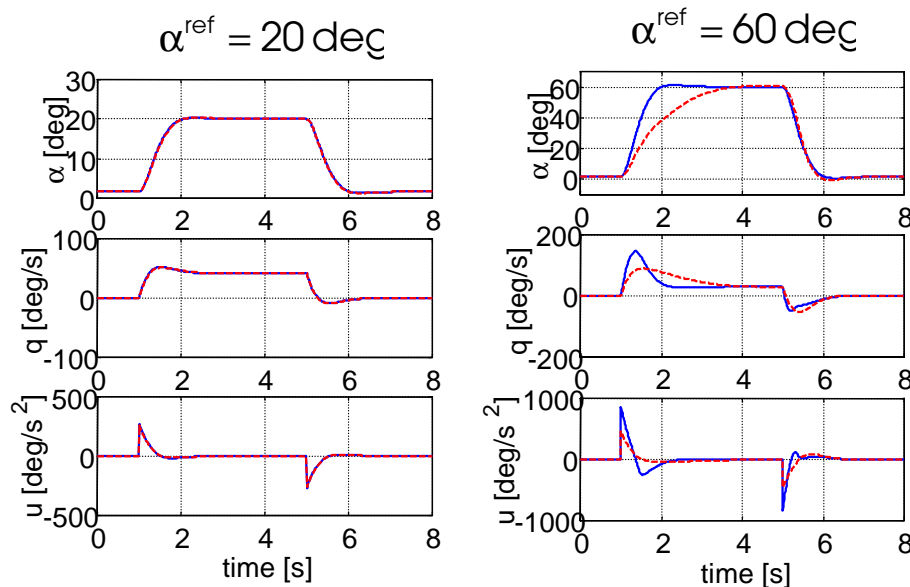
- Backstepping

$$u = -k_1(\alpha - \alpha_{\text{ref}}) - k_2(q + f(\alpha_{\text{ref}}))$$

- Feedback linearization

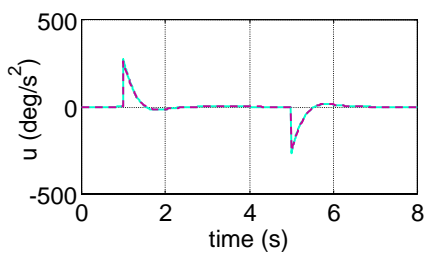
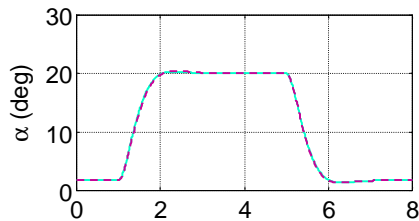
$$u = -k_1(\alpha - \alpha_{\text{ref}}) - (k_2 + f'(\alpha))(q + f(\alpha))$$

Step responses

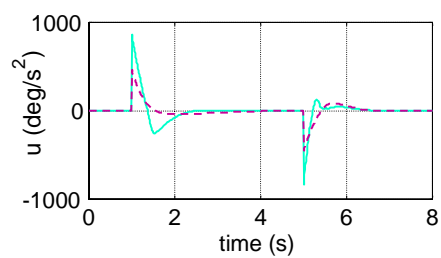
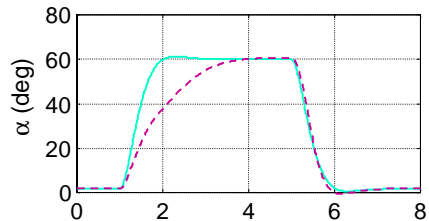


Step responses

$\alpha^{\text{ref}} = 20 \text{ deg}$



$\alpha^{\text{ref}} = 60 \text{ deg}$



Control law properties

$$\frac{M(\alpha, q, \delta)}{J} = -k_1(\alpha - \alpha_{\text{ref}}) - k_2(q + f(\alpha_{\text{ref}}))$$

- Global stability.
- Does not involve $dL/d\alpha$.
- Inverse optimal \Rightarrow gain margin.

Full controller

$$\dot{\alpha} = f_1(\alpha, \beta, p_s) + q$$

$$\dot{q} = u_1$$

$$\dot{\beta} = f_2(\beta, \alpha) + r_s$$

$$\dot{r}_s = u_2$$

$$\dot{p}_s = u_3$$

$$\Rightarrow u_1 = k_1(\alpha^{\text{ref}}, \alpha, q, \beta, p_s)$$

$$\Rightarrow u_2 = k_2(\beta, r_s)$$

$$\Rightarrow u_3 = K(p_s^{\text{ref}} - p_s)$$

$$u = SJ^{-1}(M(\delta) - \omega \times J\omega)$$

Simulations

